

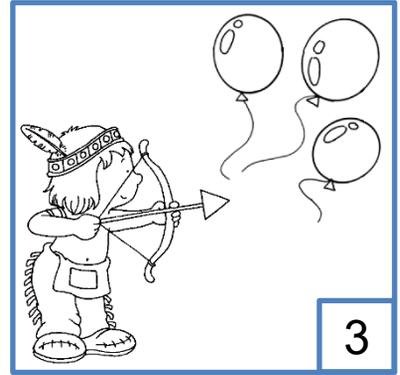
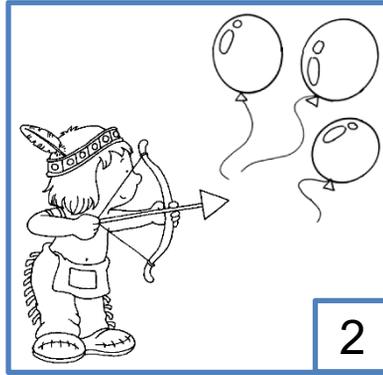
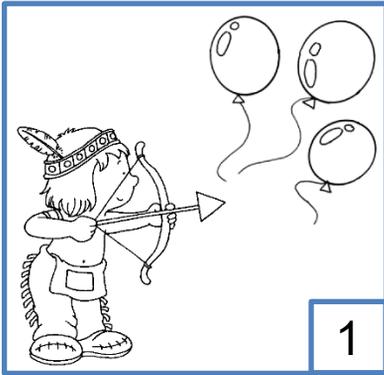
Nome : \_\_\_\_\_

INFORMAÇÃO : \_\_\_\_\_

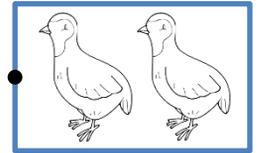
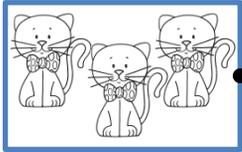
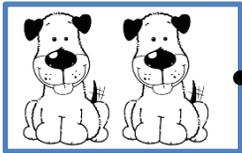
Data : \_\_\_/\_\_\_/\_\_\_



Corta com um X os balões necessários para que o número fique certo.



Liga com um traço cada número do balão à quantidade respectiva.



Escreve os números ou desenha as quantidades.



\_\_\_\_\_



\_\_\_\_\_



\_\_\_\_\_



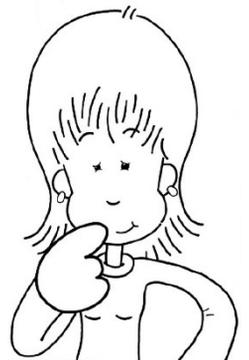
\_\_\_\_\_

3

1

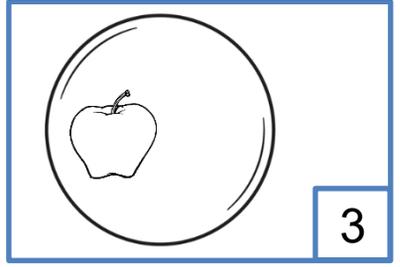
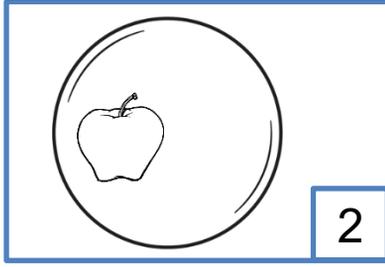
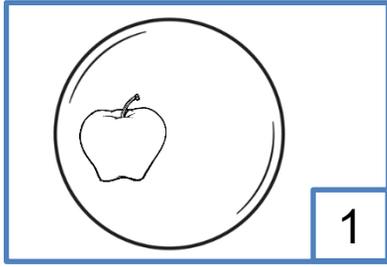
2

3





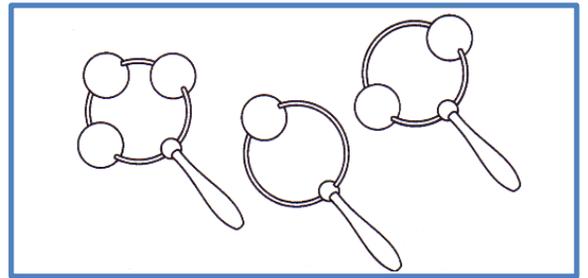
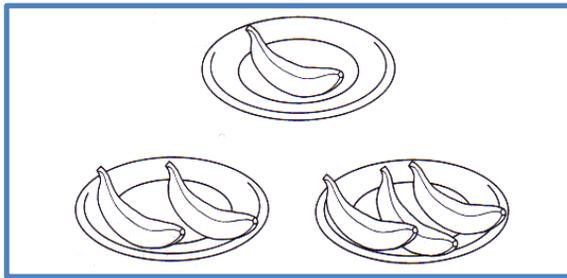
Desenha o que falta para o número estar certo.



Pinta só onde há...

mais que 2;

menos que 3;



Compara, usando os sinais (> < =) ou escrevendo números.

3 \_\_\_ 2

1 \_\_\_ 3

\_\_\_ > 1

2 \_\_\_ 3

2 \_\_\_ 1

3 = \_\_\_



Escreve o número de passos que cada criança vai dar para chegar à bola.

